**College Store Automation System**

**About the Project**

We introduce a new system to automate all the task that are carried out in our college store. We focus quick delivery of stationery items for students according to their needs. We provide a view of items that are available in our Store. Students can order the items if they required. For registered users (College Students and Staffs) the payment can be done through wallet. This system has a unique feature that enable the users to recharge the wallet. The main feature of this project is that, it enables the users to sell the items they don’t need any more such as Drafters, Textbooks Etc. So Students will get the items in an affordable range of price after the usage they can also sell it through this system.

This system also greatly lightens the load on the store’s end, as the entire process of taking orders is automated. Once an order is placed on the webpage, it is entered into the database and then retrieved, in pretty much real-time, by a desktop application on the Store side. Within this application, all items in the order are displayed, along with their corresponding options and delivery details, in a concise and easy to read manner. This allows store employees to quickly go through the orders as they are placed and produce the necessary items with minimal delay and confusion.

The College Store Management System has 4 users.

* Admin.
* Store Keeper.
* Students.
* College Staff.

**MODULES**

The College Store Management System has 3 Modules.

1. Admin
2. Store Keeper
3. Students / Staff

**1.Admin**

* Login.
* Access and control overall system functionalities.
* Add Store Manager.
* Accept Student Registration.
* Remove Users.
* Approve the Sales from the Users.
* Remove the Sales from the Users.
* Add or Remove Product Category
* Add or Remove Product Brand.

**2.Store Manager**

* Login.
* Add Items.
* Remove Items from the list.
* View the Payment Details.
* View the Purchase Details.
* Add the Delivery place.
* Change Password.
* Edit their Profile Information.

**3.User**

* User Registration
* Login
* Edit Profile.
* Change their Profile Information.
* View Products.
* Add Products to Cart.
* Remove Products from the cart.
* Buy Products.
* Sell Products.
* Add Cash to wallet.
* View Payment Details